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SKILLS

Competency

Industrial Design
Design Research
Rapid Prototyping & Ideation
2D & 3D Fabrication

Computer Tools

Rhinoceros, Solidworks, Keyshot, Photoshop, Illustrator, InDesign, Premiere, Audition, After Effect, Sketchbook Pro

Industry Knowledge

Rapia 2D Ideation, Tech Packs, Woodworking, Metal Working, Laser Cut, Design Research, User Testing, CNC, Foam Modeling, 3D Printing, Sculpture. CAD Engineering.

Languages

Mandarin English

HONORS

President's List Pratt Institute Fall 2018

Dean's List Pratt Institute Fall 2016

EDUCATION

Pratt Institute, NY

BID in Industrial Design, 2016-2020

Relevant Coursework: Design for Well-Being, Medical Prototype, Biomimicry in Medical, Design For Aging, Mobility Design Studio, Design Theory & Research. Graphic Design, CAD Modeling, Design & Product Engineering, Model Prototyping, Urban Planning.

EXPERIENCE

Men's Bag Design Apprentice | Coach, Tapstry. Manhattan, NY Sept 2020-Present

Design Intern Tommy Hilfiger | PVH Manhattan, NY Jan2020-April, 2020

- Designed Tommy Men's Backpack for Fall 2021.
- · Assisting handbag design team with updating and recoloring sketches.
- Researching trends and brand relevant concept. Updating design changes throughout the seasons.
- · Data Entering to PLM
- · Creating Presentation Board.

Design Intern Stride Rite | Vida Group Manhattan, NY Aug, 2019-Dec, 2019

- Designed Stride Rite's Sandal Shoes for Fall 2022, Created Tech-Pack.
- Supporting and Assisting the Stride Rite's Footwear design team in the design and development of Fall 2020 Collection.
- · Updating styles and swatches to PLM.
- Presented Researches and moodboard to senior designers.
- Prototyped and created functional sandal prototypes.
- · Making 3D CAD Model.

Victoria Bartlett Brooklyn, NY May, 2019-Aug, 2019

- Industrial Designer · Work closely with the creative director to come up with solutions that are manufactur-
 - · Use technical knowledge to execute new product development.
 - · Ensure development of projects within the CAD Design tools.
 - · Verification of CAD development output for the accurate finished product.
 - · Developing digital animation rendering.

The AAT Project | Manhattan, NY Jan, 2019-May, 2019

- Industrial Designer · Develop designs and engineering details from general concepts, creat STL.
 - · Creating product from concept through package, digital rendering, material, and control modules.
 - · Work on projects from concept through to execution and implementations.
 - · Partner closely with researchers, industrial designer, and clients.
 - · Hands-on concepting, 3D modeling design, and fabrication of physical products.

Pratt Institute Brooklyn, NY Jan, 2019-Dec, 2019

WoodShop Monitor · Assisting and helping students with setting up tools and facilities.

> · Keep track of the check-in & check-out procedures and monitor the safety and operation of students.

Design Intern King Long Automotive Xiamen, China June, 2018-Aug, 2018

- · Responsible for assisting bus interior designer for A\C Installation design
- · Supporting and Assisting the design Team
- · Creating 2D Ideation sketches for Bus Interior and Exterior design.